



Name: _____

Video Games

The journey of video games began a long time ago, in the year 1958. That's when a physicist named William Higinbotham created one of the very first video games. It was called "Tennis for Two," and people played it on a big computer screen. They moved a little dot to hit a ball back and forth, just like in tennis!

In 1972, something amazing happened. A game called "Pong" was released. It was the first video game that became really famous! People loved playing this simple game of bouncing a ball back and forth on their TV screens.

Then, in 1980, a little yellow circle named Pac-Man entered the scene. Kids and adults couldn't get enough of guiding Pac-Man through a maze while eating dots and avoiding ghosts. It was a huge hit!



In 1985, a plumber named Mario jumped into our hearts in a game called "Super Mario Bros." This game took players on a wild adventure through different worlds, saving a princess from a scary monster named Bowser.

As time zoomed forward to the 21st century, games got even more incredible. In 2006, Nintendo introduced the Wii. It was a game console that used motion controls. Suddenly, players were swinging virtual tennis rackets and bowling without leaving their living rooms!

Today, in the 2020s, we have super-duper amazing video games that we can play on phones, tablets, computers, and special gaming consoles. Games let us explore outer space, solve puzzles, and even become heroes in our favorite stories.

The history of video games shows how they started as simple dots on a screen and grew into fantastic adventures that we can enjoy in so many different ways. Who knows what awesome games the future holds for us?



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1. Who created one of the very first video games called "Tennis for Two"?

- a) William Higinbotham
- b) Mario
- c) Pac-Man
- d) Pong

2. Which game came out after Pac-Man? _____

3. What was special about the Wii when it came out? _____

4. How did video games change after the Wii? _____

5. Which definition below matches the way "hit" was used in paragraph 3?

- a) to touch something with force
- b) when a song, movie, book, or similar becomes popular and liked by many people
- c) to reach

6. What changes do you think will come to video games in the next 10 years? _____

7. What is your favorite video game and why? _____